## <span id="page-0-0"></span>INF226 – Software Security

#### Håkon Robbestad Gylterud

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## STRIDE and SQL injection

- **Spoofing**: Transmissions with intentially mislabeled source.
- **Tampering**: Modification of persistent data or data in transport
- **Repudiation**: Denial of having performed unauthorized operations, in systems where these operations cannot be traced.
- **Information disclosure**: Access to data in an unauthorized fasion.
- **Denial of Service**: Rendering a service unaccessible to intended users.
- **Elevation of priviledge**: Non-priviledged users gaining access to priviledged operations and data.

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## [Trusting trust](#page-2-0)

Håkon Robbestad Gylterud

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#### Trusting trust

Thompson's argument is a reductio ad absurdum of the statement: It is sufficient to inspect the source code of a program to determine its behavior.

## Trusting a program from source

- To trust a program after reading the source code we must **trust the compiler to compile correctly**.
- To trust the compiler we can read the source code, but without trusting the compiler we cannot trust the resulting executable.

Conclusion: to trust the compiler we must trust the compiler, which is circular.

Compiler bootstrapping



#### Compiler bootstrapping

In the article, Thompson presents idealised code from a compiler:

```
c = \text{next}();
if(c != '\\')
  return c;
c = \text{next}();
if (c == '\\return '\\';
if (c == 'n')return '\n';
```
## Compiler bootstrapping

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c = \text{next}():
if (c == '\\return '\\';
if (c == 'n')return '\n';
```
**Question:** How can this code work, when the ASCII values it is supposed to produce (i.e.  $\n\t\frac{\cdot}{\cdot}$  is 10), is not in the source?

## The deceptive compiler (1st level)

A compiler could try to recognise that it is compiling the login command of the OS:

```
if(match("pattern of login")) {
   compile("backdoor");
}
```
... and then compile in a back door.

## The deceptive compiler (2nd level)

To avoid detection by reading compiler source code: Recognise when you are compiling the compiler, and write in the login modification, in the same way.

```
if(match("pattern of login")) {
   compile("backdoor");
}
if(match("pattern of compiler")) {
   compile("login backdoor inserter");
}
```


## **Questions**

- 1 Are interpreted languages (such as python) immune to this threat?
- 2 What other programs could have a similar (linchpin) rôle w.r.t. OS security?

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# [Diverse double compiling](#page-11-0)

Håkon Robbestad Gylterud

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Two programs, X and Y , are **functionally equivalent** if the output of X is the same as the output of Y when they are given the same input.



Figure 1: Functional equivalence



Two programs, X and Y , are **functionally equivalent** if the output of  $X$  is the same as the output of Y when they are given the same input.

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**Question:** Can an implementation of Bubble Sort be functionally equivalent to an implementation of Quck Sort?

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#### **Examples**

- **1** If we compile a program with two different compilers for the same language, the result will (mostly) be two functionally equivalent programs.
- 2 Two compilers for the same language **need not** be functionally equivalent.

## A detection strategy by Wheeler

**Goal:** We want to test a compiler A. Want to detect possible bugs "learned" by the compiler (in the sense of Thompson)

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**Goal:** We want to test a compiler A. Want to detect possible bugs "learned" by the compiler (in the sense of Thompson)

**Requires:** An *independent* compiler T (non-collusion betewen compiler  $A$  and compiler  $T$ ).



## Naming

Let  $S_A$  be the source code of compiler A and  $E_A$  its executable. Let T be a compiler independent of A, with executable  $E_T$ .

## Diverse double compiling

- **1** Compile  $S_A$  using  $E_A$  to get an executable X.
- 2 Compile  $S_A$  using  $E_T$  to get an executable Y.
- 3 Compile  $S_4$  using X to get an executable V.
- 4 Compile  $S_A$  using Y to get an executable W.
- **5** Compare V and W bitwise.

Observe:  $X$  and  $Y$  will be different binaries, but functionally equivalent.

# Diverse double compiling (Step 1 & 2)



Figure 2: Step 1 & 2 of DDC

## Diverse double compiling (Step 3, 4 and 5)



Figure 3: Step 3, 4 and 5 of DDC

## **Conclusions**

- Should a 'trusting trust' type attack be part of our threat model?
- Thompson argues that at some point one must trust the people behind the software.
- **Neam** Wheeler's diverse double-compiling strategy gives guarantees under some assumptions (non-collusion).

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## [Vulnerabilities](#page-23-0)

Håkon Robbestad Gylterud

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# OWASP Top 10

- A1:2017-Injection
- **A2:2017-Broken Authentication**
- A3:2017-Sensitive Data Exposure
- **A4:2017-XML External Entities (XXE)**
- A5:2017-Broken Access Control
- A6:2017-Security Misconfiguration
- A7:2017-Cross-Site Scripting (XSS)
- **A8:2017-Insecure Deserialization**
- **A9:2017-Using Components with Known Vulnerabilities**
- A10:2017-Insufficient Logging&Monitoring

## Vulnerabilities and exploits

#### **Definition**

A **vulnerability** is a weakness in the computational logic (e.g., code) found in software and some hardware components (e.g., firmware) that, when exploited, results in a negative impact to confidentiality, integrity, OR availability.

(From mitre.org)



#### **Disclosure**

When a vulnerability is found, one has a choice:

Should the vulnerability be **publicly disclosed**?



#### **Disclosure**

When disclosing vulnerabilities further questions arise:

- How much detail to include?
- Should an exploit be included? (if available)
- Should there be an embargo period?

### **Disclosure**

There is a spectrum of different stances:

- **No disclosure**: No details should be made public.
- **Coordinated disclosure**: Details can be disclosed after fixes made and embargo lifted.
- **Full-disclosure**: full details should be publicly disclosed, and arguing against an embargo.

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**[CVE](#page-29-0)** 



# CVE

Common Vulnerabilities and Exposures (**CVE**) is a database of software vulnerabilities. Maintained by **The Mitre Corporation** in USA.

The list has entries consisting of:

- **A unique number** (CVE–YYYY–XXXX) identifying the vulnerability
- A desciption
- At least one public reference

## CVE example

#### ID: **CVE-2018-7492**

Description: A NULL pointer dereference was found in the net/rds/rdma.c  $r$  rds rdma map() functionin the Linux kernel before 4.14.7 allowing local attackers to cause a system panic and a denial-of-service, related to RDS\_GET\_MR and RDS\_GET\_MR\_FOR\_DEST.

References:

- $\blacksquare$  [MISC:http://git.kernel.org/](http://git.kernel.org/cgit/linux/kernel/git/torvalds/linux.git/commit/?id=f3069c6d33f6ae63a1668737bc78aaaa51bff7ca) $\cdots$ commit/?id=f3069c6d33 $\cdots$
- [URL:https://xorl.wordpress.com/](https://xorl.wordpress.com/2017/12/18/linux-kernel-rdma-null-pointer-dereference/) $\cdots$ /linux-kernel-rdma-null[pointer-dereference/](https://xorl.wordpress.com/2017/12/18/linux-kernel-rdma-null-pointer-dereference/)
- DEBIAN:DSA-4187



### CVE number assignment

Assigning the CVE numbers is taken care of by the **CVE Numbering Authorities** (CNAs), which each have **different scopes**. These include:

- The Mitre Corporation (Primary CNA)
- Distributed Weakness Filing Project (For open-source projects)
- **Many corporations (Google, Microsoft, Intel, Netflix,**  $\cdots$ **)**

## What is CVE used for?

CVE allows referencing vulnerabilities **accross systems**:

- **Easier than referencing product/version/description:** 
	- **Easy**: CVE-2018-7492
	- Difficult: "That NULL pointer dereference in net/rds/rdma.c in Linux before 4.14.7."
- **Easy to track** vulnerability fixes:
	- **From links we quickly find which Debian or Ubuntu packages** contain the fixes.
- **EXT** Provides a **quick way to look up vulnerabilities** for a given piece of software.

CVE numbers are often reported by vulnerability scanners which finger-print running services.

Common Vulnerability Scoring System (**CVSS**) is a system for assigning a **score to a vulnerability**.

Includes three kinds of metrics:

- **Base metrics**, intrinsic properties
- **Temporal metrics**, changes over the vulnerability life-time
- **Environmental metrics**, specific to the environment of the software.

CVSS results in sevaral scores on a scale from **0–10**, based on a vector of metrics.



**CVSS** 

Two different versions of CVSS are commonly used:

**Version 2** ■ Version 3

Link to the specification of version 3 on syllabus page.

## Base metrics in CVSS Version 2

- Access vector:†
	- Local
	- Adjacent network
	- **Network**
- Attack complexity (High/Medium/Low)
- Authentication (Multiple/Single/None)
- †: Version 3 adds "physical"

## Impact metrics in CVSS Version 2

Rated on a scale of None/Partial/Complete impact:

- Confidentiality
- Integrity
- **Availability**

## Temporal metrics in CVSS Version 2

The following metrics change over time:

- **Exploitability**
- **Remediation level**
- Report confidence



## **Exploitability**

Exploitability is measured on a the scale:

- **Unproven**
- Proof-of-concept
- **Functional**
- High

## Remediation level

Remediation level is measured on the scale

- **Official fix**
- **T**emporary fix
- Workaround
- Unavailable

## Report confidence

Report confidence is measured on the scale

- Unconfirmed
- Uncorroborated
- Confirmed

# CVSS example

#### **Impact**

#### **CVSS v3.0 Severity and Metrics:**

**Base Score: 5.5 MEDIUM** Vector: AV:L/AC:L/PR:L/UI:N/S:U/C:N /I:N/A:H (V3 legend) **Impact Score: 3.6** 

**Exploitability Score: 1.8** 

**Attack Vector (AV): Local Attack Complexity (AC): Low Privileges Required (PR): Low User Interaction (UI): None** Scope (S): Unchanged **Confidentiality (C): None Integrity (I): None** Availability (A): High

#### **CVSS v2.0 Severity and Metrics:**

Base Score: 4.9 MEDIUM **Vector:** (AV:L/AC:L/Au:N/C:N/I:N/A:C) (V2 legend)

**Impact Subscore: 6.9 Exploitability Subscore: 3.9** 

**Access Vector (AV): Local Access Complexity (AC): Low Authentication (AU): None Confidentiality (C): None Integrity (I): None Availability (A): Complete Additional Information:** Allows disruption of service

Figure 4: CVE-2018-7492

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#### Next time:

■ CWE **T**ools